KRISTINA FRANTZ

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Executive Summary

Product Development Executive with more than 13 years of experience and a great passion for creating engaging online experiences. Experience also includes responsive sites, video strategies, OTT and has managed full teams for complete rebuilds and re-architected sites like artinfo.com and their Art Sales index.

Awards for The Music Experiment: Clio 2014 - Winner Silver for Best Integrated Music Campaign, Shorty 2014 - Nominee for Best use of Social Media & Best Contest

Experience

Founder & Product Consultant for Kmediablox, Inc.

(2009 - present)

For the past several years, I have had the privilege of building online experiences for some of the top media companies and honing in on the following skill sets.

- Team Leadership in Agile Environment
- Large-Scale Site Re-thinks / Redesigns
- Responsive Design / Mobile
- Marketing / Strategic Planning
- SEO Strategies

- Advertising and Sponsorship Solutions
- Video Syndications and Strategy
- Social Media / Communications
- Data-driven Recommendations
- Product Roadmaps

Clients Include:

MTV Iggy (The Music Experiment: https://clios.com/awards/winner/3336), Accedo (Accedo.tv), NBC (Bravotv.com), Entertainment Weekly (ew.com), Big Medium (bigmedium.com), New York Financial Press, JWT on various businesses

Special Projects

Kazzam: Created the supplier-end experience (only) for a B2C marketplace enabling a party thrower to directly book an entertainer, food item, etc. Features include a booking engine to drive availability.

Orange (France): Revamped their set top box app store, increased revenue and engagement through personalizations and recommendations.

Accedo: Conceptualized their Studio for Pay TV product (http://bit.ly/2BRwbJD), re-thinking the cable TV experience with a modular approach and enabling clients to customize standard Pay TV abilities like TV Guides, VOD, App Stores to Android devices.

MTV Iggy (http://bit.ly/2zL4vV0): Developed a successful social media game that generated buzz and viral traffic to "The Music Experiment" as well as enhanced brand awareness for their sponsor.

Director of Product Development at ArtInfo.com - Highlights

2011 (consultant)

As Director of Product Development I led Product, Audience Development, Creative/UX, Ad Operations and Client Services, managing a team of 9.

- Collaborated with Editorial, Sales and Technology to identify and lead new sales integration opportunities and initiatives
- SEO strategies, analytics, campaign tracking
- Re-architected, rebranded and launched the new artinfo.com site and Art Sales Index
- Strategic changes to the newsletter sign-up process and design led to increased readership and CTRs

Interim VP Product Development & Interactive Media at NYC & Company

September 2009 - January 2010 (consultant)

NYC & Co (nycgo.com) is the official marketing and tourism agency for the city of New York. 5 month engagement as a maternity leave replacement.

- Managed a team of 5 responsible for project management and front-end development
- Developed and launched 2 of their major initiatives for the year along with many sponsored activations

Head of Product Development at artnet (2007 - 2009)

As Head of Product Development for Artnet,I analyzed and managed all Product Development efforts and 3rd party offerings from business goal to final execution leading a team of project managers. Management of the team that developed and launched the first B2B and B2C curated auction platform setting the gold standard for others to follow.

Sr. Project Manager at JWT/RMG Connect (2005 - 2007)
Senior Producer at WebMD (2003-2005)
Producer at ID Society (2002 - 2003)
Website Manager (Global Ethics Monitor) at Agence France Presse (2001 - 2002)

Education

Rochester Institute of Technology, BFA Fine Art Photography - 1992